

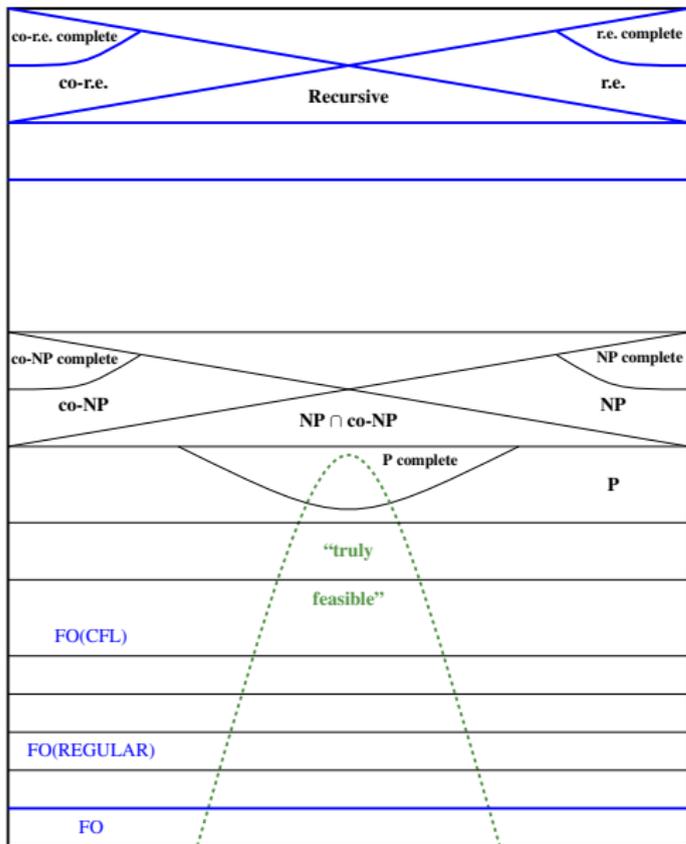
Descriptive Complexity

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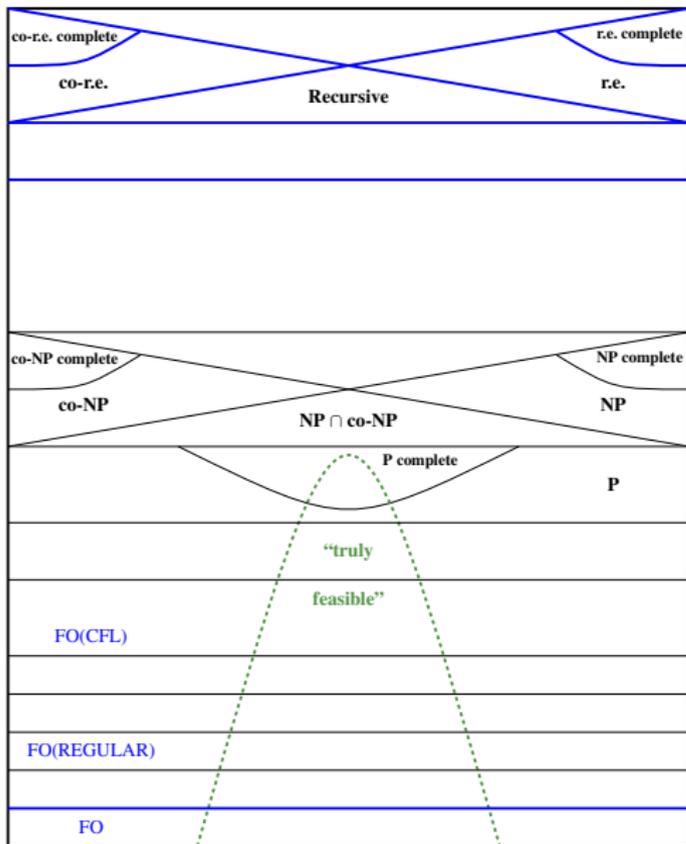
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“truly feasible” is the informal set of problems we can solve exactly on all reasonably sized instances.



$$P = \bigcup_{k=1}^{\infty} \text{DTIME}[n^k]$$

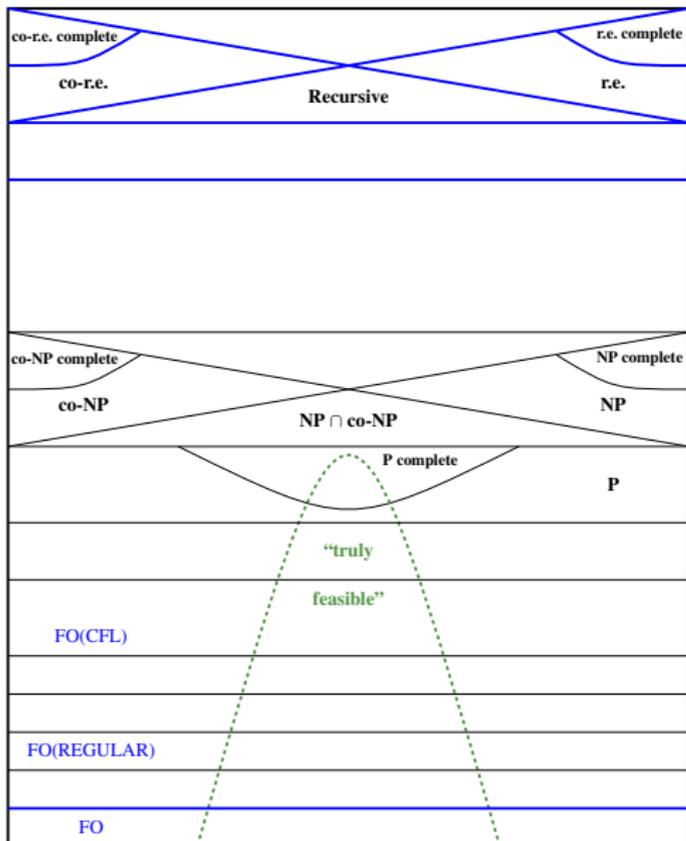
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P is a good mathematical wrapper for “truly feasible”.

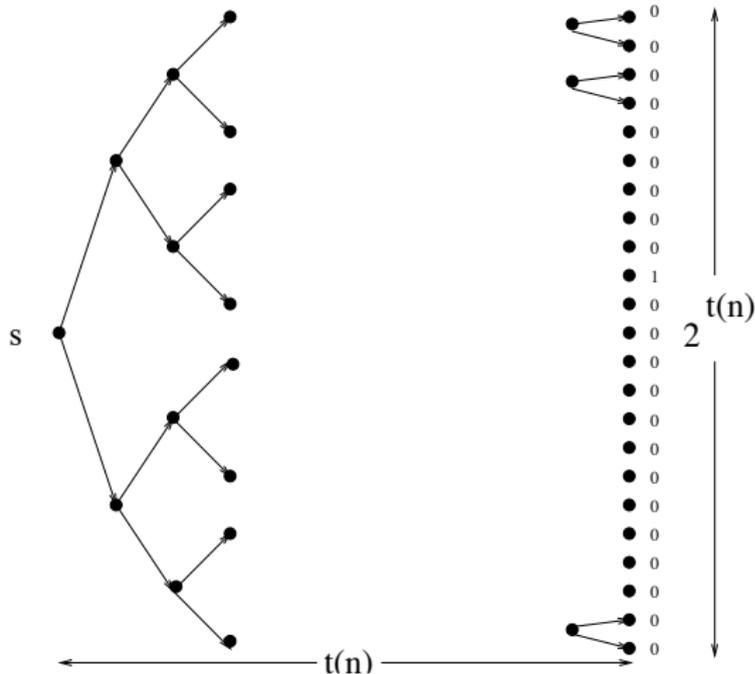
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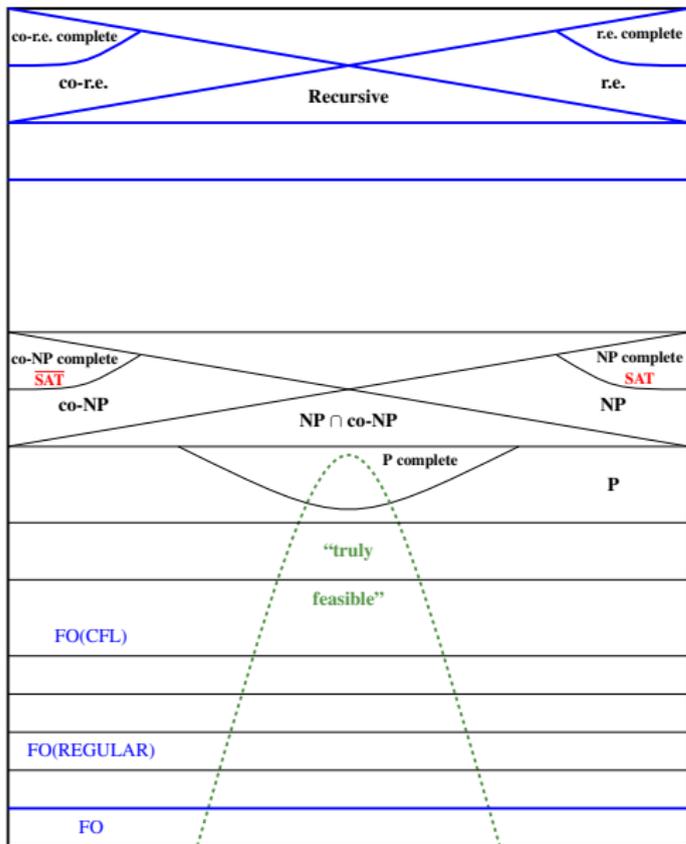
NTIME[$t(n)$]: a mathematical fiction

input w , $|w| = n$

N accepts w
if at least
one of the $2^{t(n)}$
paths accepts.



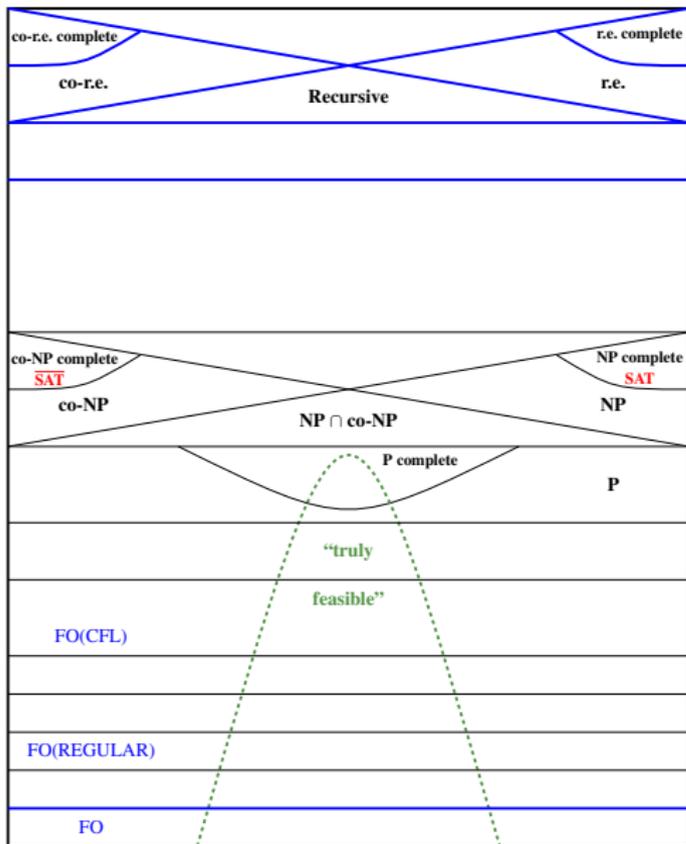
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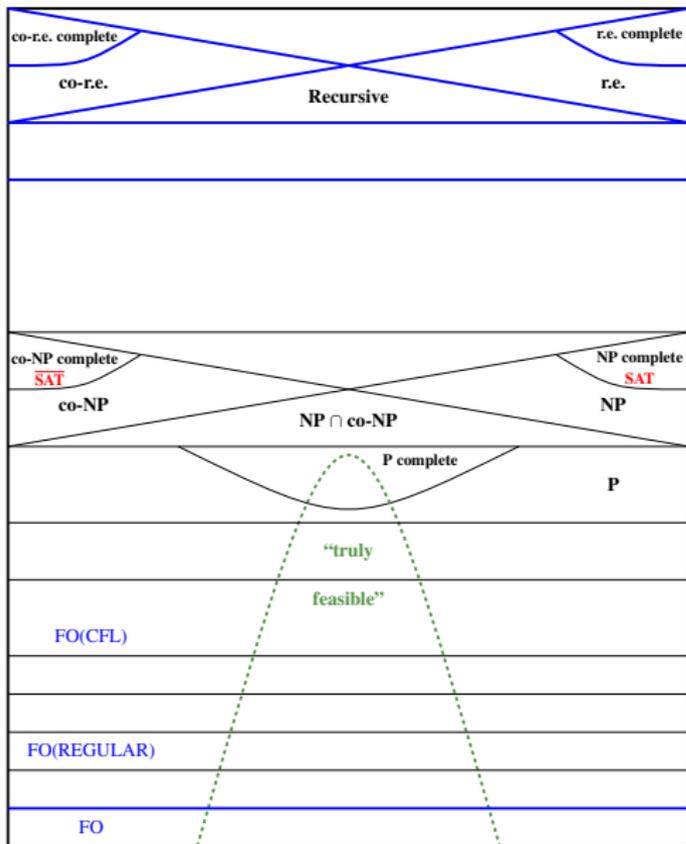


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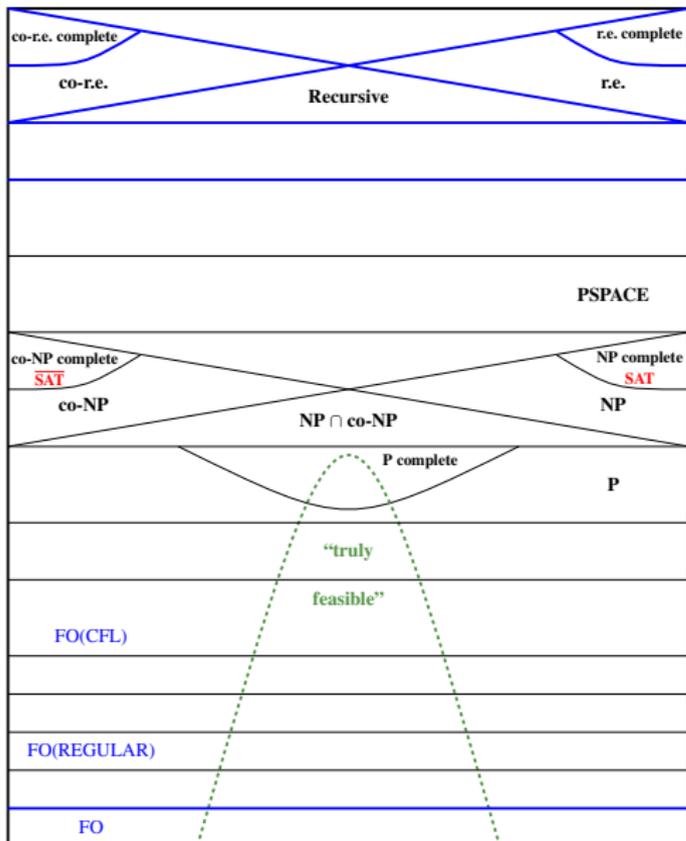


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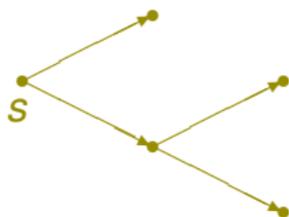
How rich a language do we need to **express** property S ?

There is a **constructive isomorphism** between these two approaches.

Think of the Input as a Finite Logical Structure

Graph

$$G = (\{v_1, \dots, v_n\}, \leq, E, s, t)$$



$$\Sigma_g = (E^2, s, t)$$

Binary String

$$\mathcal{A}_w = (\{p_1, \dots, p_8\}, \leq, S)$$

$$S = \{p_2, p_5, p_7, p_8\}$$

$$\Sigma_s = (S^1)$$

$$w = 01001011$$

First-Order Logic

input symbols: from Σ

variables: x, y, z, \dots

boolean connectives: \wedge, \vee, \neg

quantifiers: \forall, \exists

numeric symbols: $=, \leq, +, \times, \min, \max$

$$\alpha \equiv \forall x \exists y (E(x, y)) \quad \in \mathcal{L}(\Sigma_g)$$

$$\beta \equiv \exists x \forall y (x \leq y \wedge S(x)) \quad \in \mathcal{L}(\Sigma_s)$$

$$\beta \equiv S(\min) \quad \in \mathcal{L}(\Sigma_s)$$

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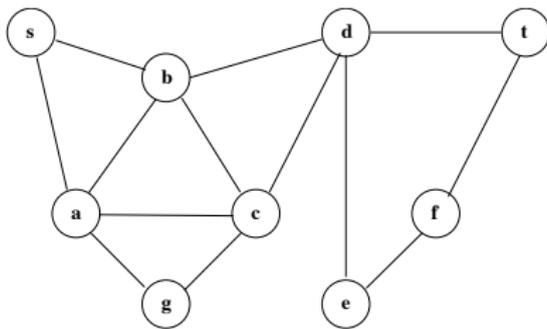
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In this setting, with the structure of interest being the **finite input**, FO is a weak, low-level complexity class.

Second-Order Logic: FO plus Relation Variables

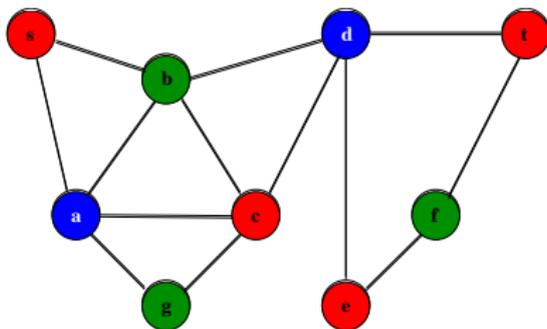
$$\Phi_{3\text{color}} \equiv \exists R^1 G^1 B^1 \forall x y ((R(x) \vee G(x) \vee B(x)) \wedge (E(x, y) \rightarrow (\neg(R(x) \wedge R(y)) \wedge \neg(G(x) \wedge G(y)) \wedge \neg(B(x) \wedge B(y)))))$$

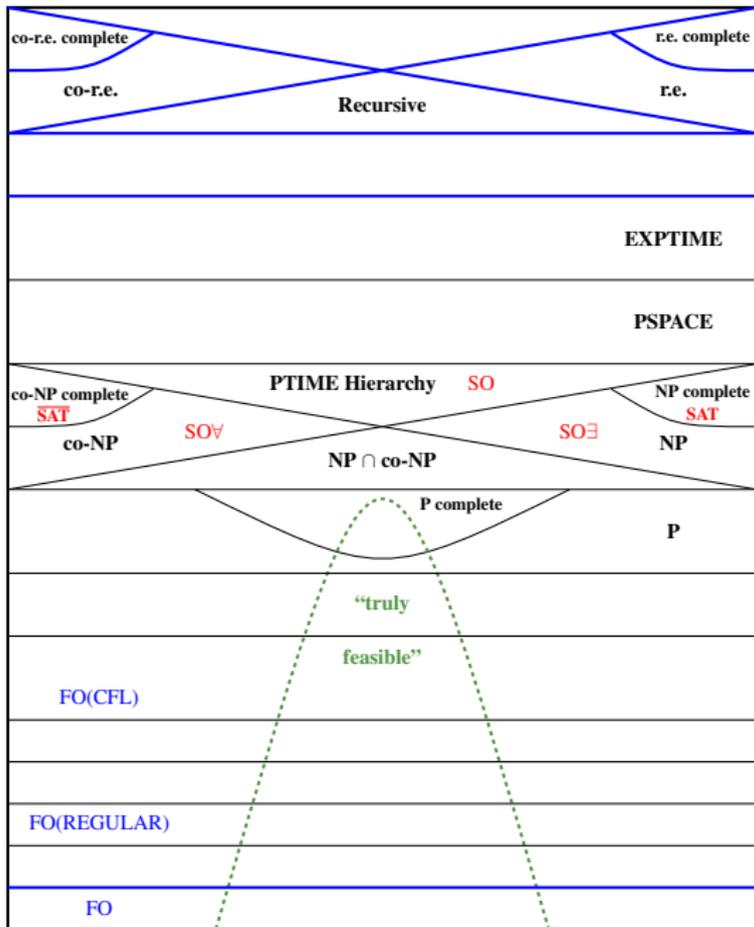


Second-Order Logic: FO plus Relation Variables

Fagin's Theorem: NP = SO \exists

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Addition is First-Order

$$Q_+ : \text{STRUC}[\Sigma_{AB}] \rightarrow \text{STRUC}[\Sigma_s]$$

$$\begin{array}{rcccccc} A & & a_1 & a_2 & \dots & a_{n-1} & a_n \\ B & + & b_1 & b_2 & \dots & b_{n-1} & b_n \\ S & & \hline & & s_1 & s_2 & \dots & s_{n-1} & s_n \end{array}$$

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$$C(i) \equiv (\exists j > i) \left(A(j) \wedge B(j) \wedge \right. \\ \left. (\forall k. j > k > i) (A(k) \vee B(k)) \right)$$

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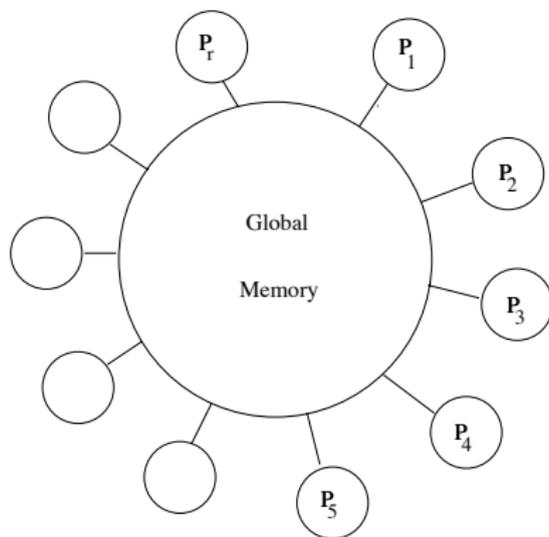
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$$Q_+(i) \equiv A(i) \oplus B(i) \oplus C(i)$$

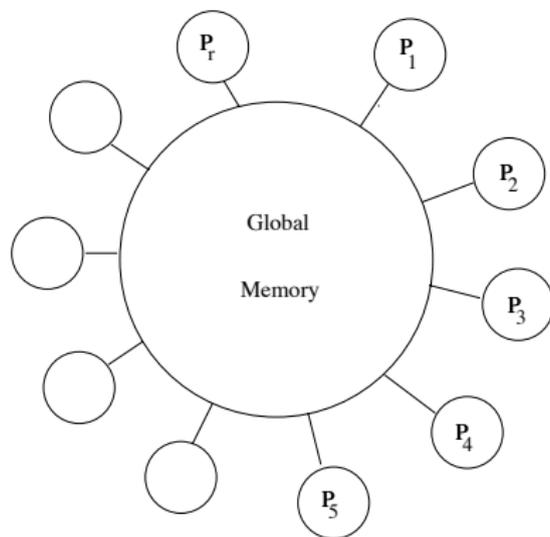
Parallel Machines:

$$\text{GRAM}[t(n)] = \text{CRCW-PRAM-TIME}[t(n)]\text{-HARD}[n^{O(1)}]$$



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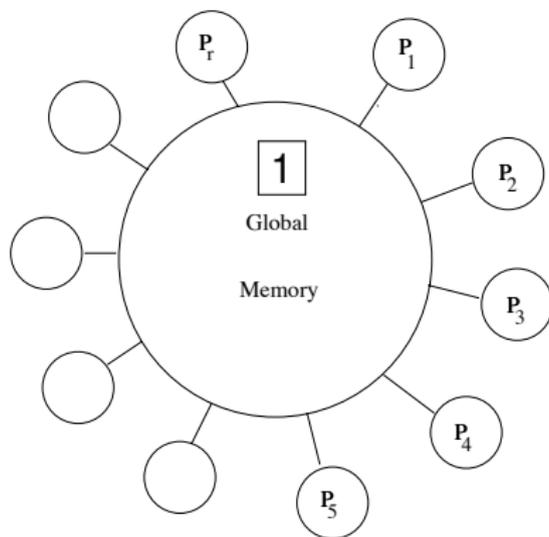
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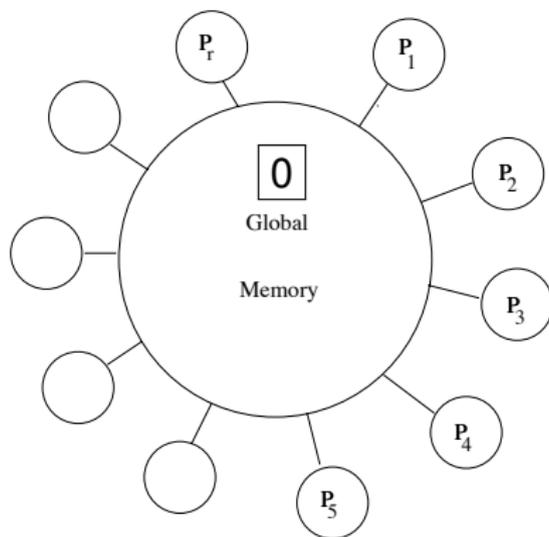
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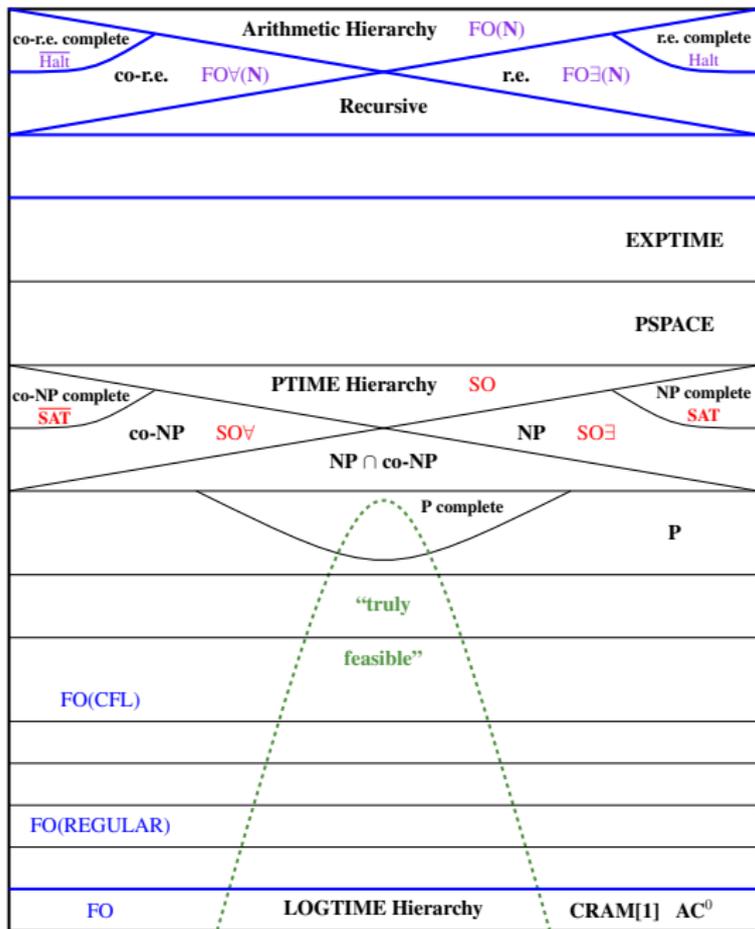
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Assume array $A[x] : x = 1, \dots, r$ in memory.

$\forall x(A(x)) \equiv \text{write}(1); \text{proc } p_i : \text{if } (A[i] = 0) \text{ then write}(0)$

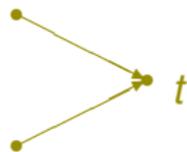
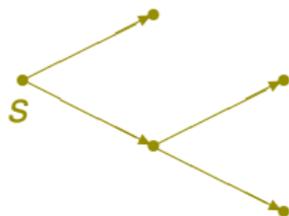


FO
 =
 CRAM[1]
 =
 AC⁰
 =
 Logarithmic-Time
 Hierarchy



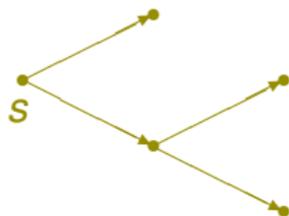
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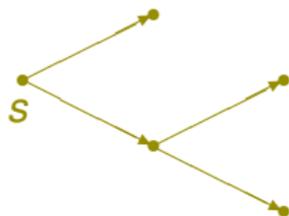
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Inductive Definitions and Least Fixed Point

$$E^*(x, y) \stackrel{\text{def}}{=} x = y \vee E(x, y) \vee \exists z(E^*(x, z) \wedge E^*(z, y))$$

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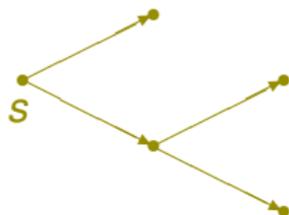


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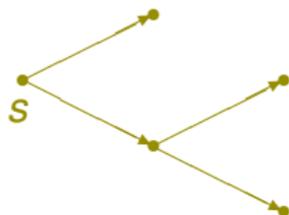
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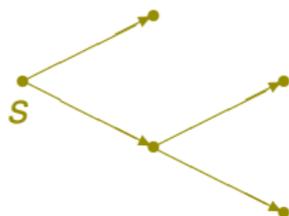
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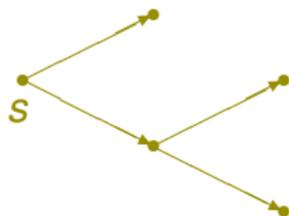
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$$G \in \text{REACH} \Leftrightarrow G \models (\text{LFP}_{\varphi_{tc}})(s, t) \quad E^* = (\text{LFP}_{\varphi_{tc}})$$

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Thus $I^t \subseteq F$ and $I^t = \text{LFP}(\varphi)$. □

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Next we will show that $\text{IND}[t(n)] = \text{FO}[t(n)]$.

$$\varphi_{tc}(R, x, y) \equiv x = y \vee E(x, y) \vee \exists z (R(x, z) \wedge R(z, y))$$

1. Dummy universal quantification for base case:

$$\varphi_{tc}(R, x, y) \equiv (\forall z.M_1)(\exists z)(R(x, z) \wedge R(z, y))$$

$$M_1 \equiv \neg(x = y \vee E(x, y))$$

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3. Requantify x and y .

$$M_3 \equiv (x = u \wedge y = v)$$

$$\varphi_{tc}(R, x, y) \equiv [(\forall z.M_1)(\exists z)(\forall uv.M_2)(\exists xy.M_3)] R(x, y)$$

Every FO inductive definition is equivalent to a quantifier block.

$$\text{QB}_{tc} \equiv [(\forall z.M_1)(\exists z)(\forall uv.M_2)(\forall xy.M_3)]$$

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Thus, for any structure $\mathcal{A} \in \text{STRUC}[\Sigma_g]$,

$$\mathcal{A} \in \text{REACH} \Leftrightarrow \mathcal{A} \models (\text{LFP}_{\varphi_{tc}})(s, t)$$

$$\Leftrightarrow \mathcal{A} \models ([\text{QB}_{tc}]^{1+\log \|\mathcal{A}\|} \mathbf{false})(s, t)$$

CRAM[$t(n)$] = concurrent parallel random access machine;
polynomial hardware, parallel time $O(t(n))$

IND[$t(n)$] = first-order, depth $t(n)$ inductive definitions

FO[$t(n)$] = $t(n)$ repetitions of a block of restricted quantifiers:

QB = $[(Q_1 x_1 . M_1) \cdots (Q_k x_k . M_k)]$; M_i quantifier-free

$\varphi_n = \underbrace{[\text{QB}][\text{QB}] \cdots [\text{QB}]}_{t(n)} M_0$

parallel time = inductive depth = QB iteration

Thm. For all constructible, polynomially bounded $t(n)$,

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Thm. For all $t(n)$, even beyond polynomial,

$$\text{CRAM}[t(n)] = \text{FO}[t(n)]$$

For $t(n)$ poly bdd,

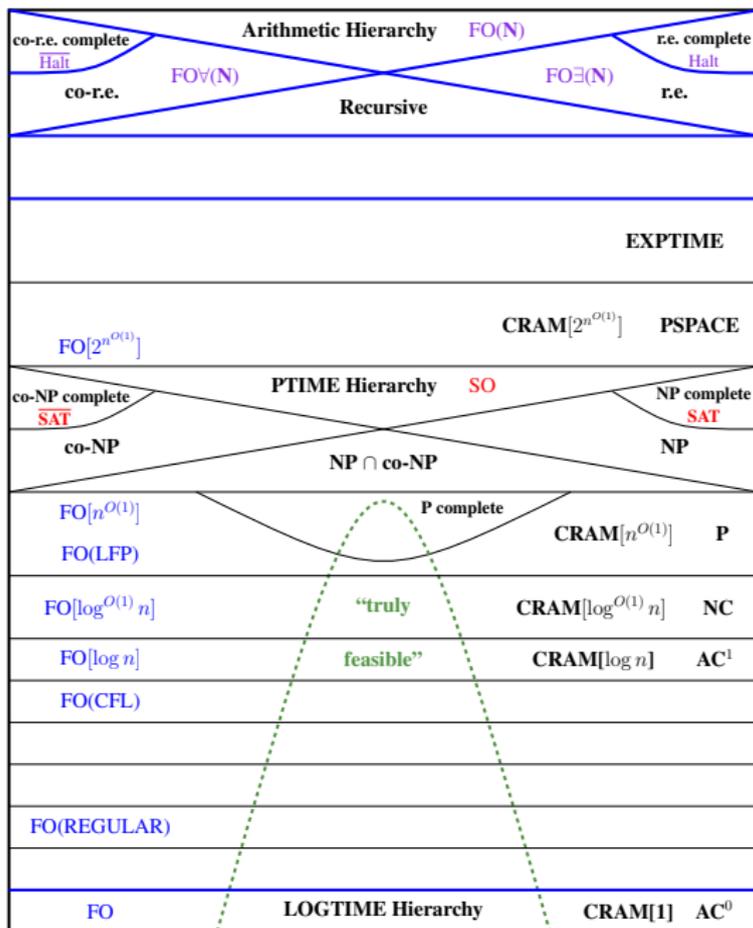
$\text{CRAM}[t(n)]$

=

$\text{IND}[t(n)]$

=

$\text{FO}[t(n)]$



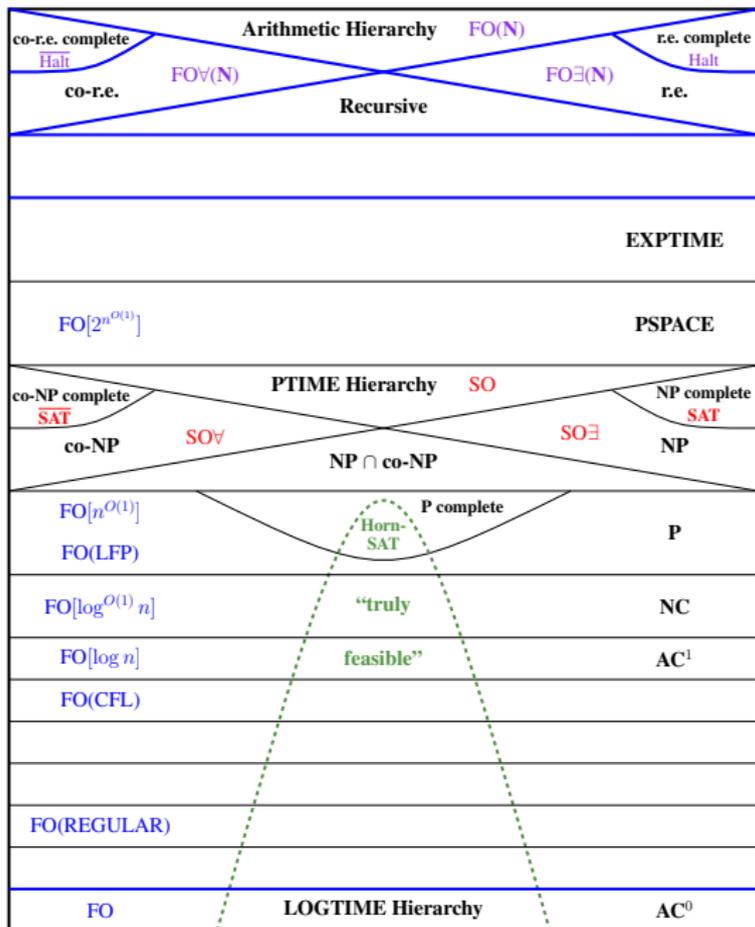
Remember that

for all $t(n)$,

$\text{CRAM}[t(n)]$

=

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Number of Variables Determines Amount of Hardware

Thm. For $k = 1, 2, \dots$, $\text{DSPACE}[n^k] = \text{VAR}[k + 1]$

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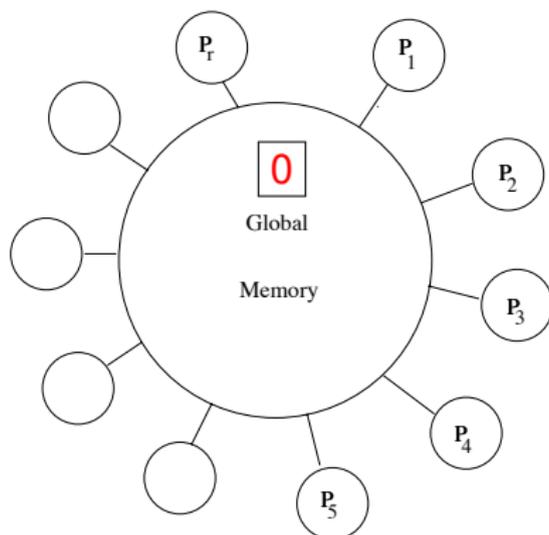
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A second-order variable of arity r is n^r bits, corresponding to 2^{n^r} gates.

SO: Parallel Machines with Exponential Hardware

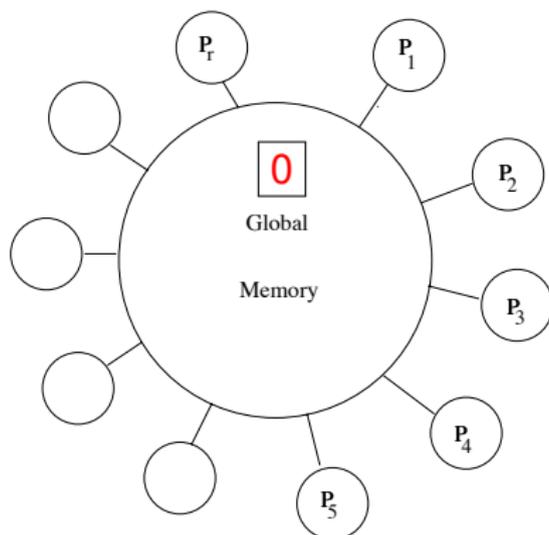
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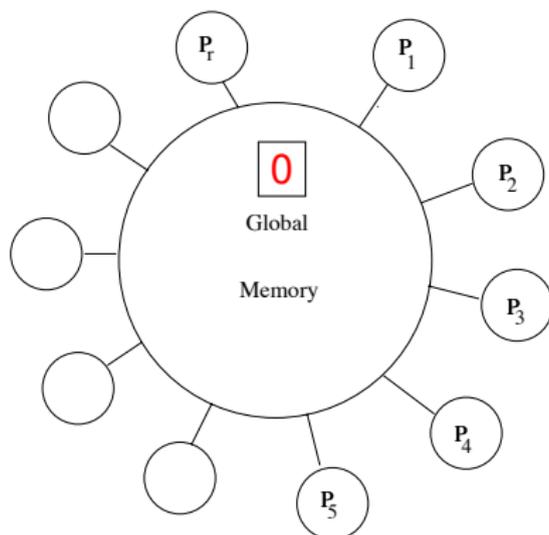


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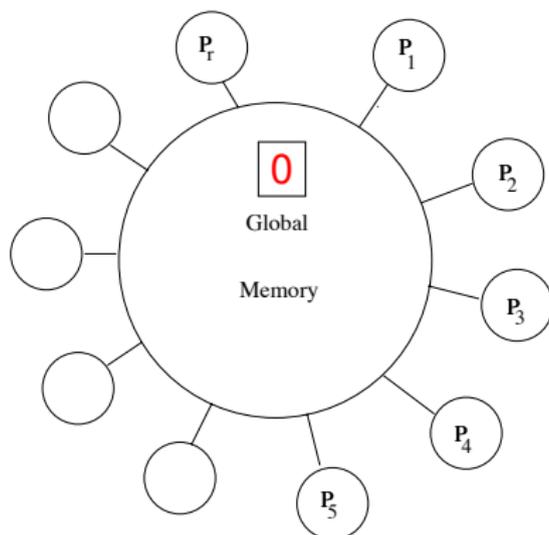
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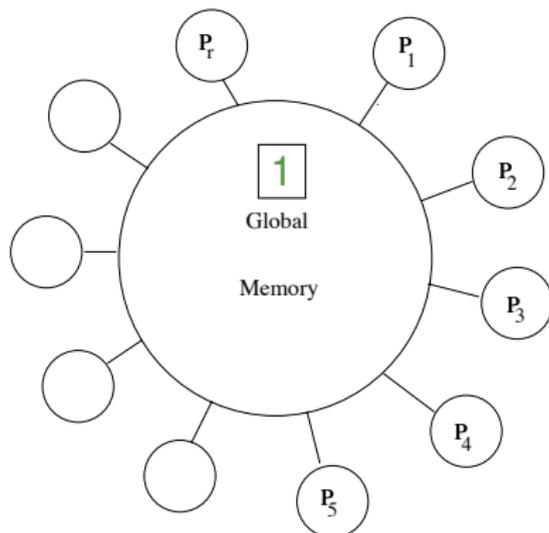
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Parallel Time versus Amount of Hardware

$$\begin{aligned} \text{PSPACE} &= \text{FO}[2^{n^{O(1)}}] = \text{CRAM}[2^{n^{O(1)}}]\text{-HARD}[n^{O(1)}] \\ &= \text{SO}[n^{O(1)}] = \text{CRAM}[n^{O(1)}]\text{-HARD}[2^{n^{O(1)}}] \end{aligned}$$

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- ▶ We would love to understand this tradeoff.
- ▶ Is there such a thing as an inherently sequential problem?, i.e., is $\text{NC} \neq \text{P}$?
- ▶ Same tradeoff as number of variables vs. number of iterations of a quantifier block.

Recent Breakthroughs in Descriptive Complexity

Theorem [Ben Rossman] Any first-order formula with any numeric relations ($\leq, +, \times, \dots$) that means “I have a clique of size k ” must have at least $k/4$ variables.

Creative new proof idea using Håstad’s Switching Lemma gives the essentially optimal bound.

This lower bound is for a fixed formula, if it were for a sequence of polynomially-sized formulas, i.e., a fixed-point formula, it would follow that CLIQUE $\notin P$ and thus $P \neq NP$.

Best previous bounds:

- ▶ k variables necessary and sufficient without ordering or other numeric relations [I 1980].
- ▶ Nothing was known with ordering except for the trivial fact that 2 variables are not enough.

Recent Breakthroughs in Descriptive Complexity

Theorem [Martin Grohe] Fixed-Point Logic with Counting captures Polynomial Time on all classes of graphs with excluded minors.

Grohe proves that for every class of graphs with excluded minors, there is a constant k such that two graphs of the class are isomorphic iff they agree on all k -variable formulas in fixed-point logic with counting.

Using Ehrenfeucht-Fraïssé games, this can be checked in polynomial time, ($O(n^k(\log n))$). In the same time we can give a canonical description of the isomorphism type of any graph in the class. Thus every class of graphs with excluded minors admits the same general polynomial time canonization algorithm: we're isomorphic iff we agree on all formulas in C_k and in particular, you are isomorphic to me iff your C_k canonical description is equal to mine.

Thm. REACH is complete for $NL = NSPACE[\log n]$.

Proof: Let $A \in NL$, $A = \mathcal{L}(N)$, uses $c \log n$ bits of worktape.

Input w , $n = |w|$

$$w \mapsto \text{CompGraph}(N, w) = (V, E, s, t)$$

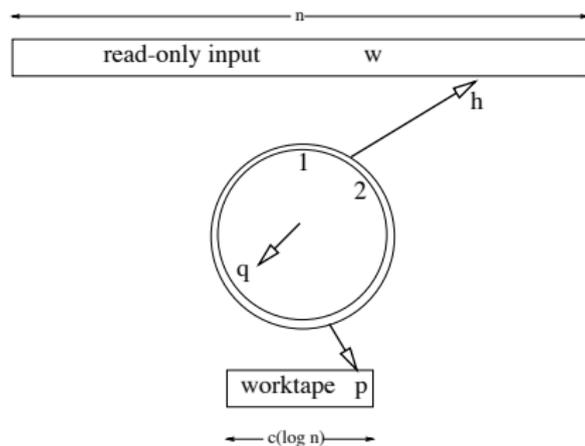
$$V = \{ \text{ID} = \langle q, h, p \rangle \mid q \in \text{States}(N), h \leq n, |p| \leq c \lceil \log n \rceil \}$$

$$E = \{ (\text{ID}_1, \text{ID}_2) \mid \text{ID}_1(w) \xrightarrow{N} \text{ID}_2(w) \}$$

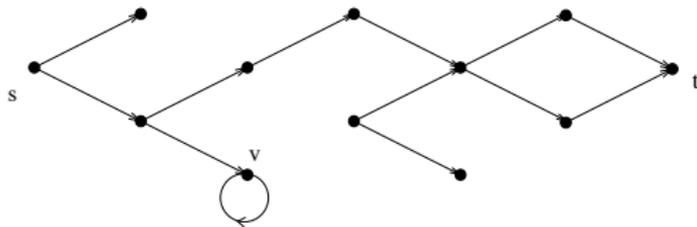
$$s = \text{initial ID}$$

$$t = \text{accepting ID}$$

NSPACE[log n] Turing Machine



Claim. $w \in \mathcal{L}(N) \Leftrightarrow \text{CompGraph}(N, w) \in \text{REACH}$



Cor: $NL \subseteq P$

Proof: REACH $\in P$

P is closed under (logspace) reductions.

i.e., $(B \in P \wedge A \leq B) \Rightarrow A \in P$ □

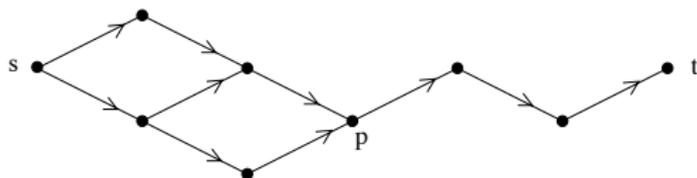
Prop.

$$\text{NSPACE}[s(n)] \subseteq \text{NTIME}[2^{O(s(n))}] \subseteq \text{DSPACE}[2^{O(s(n))}]$$

We can do much better!

Savitch's Theorem

$$\text{REACH} \in \text{DSPACE}(\log n)^2$$



proof:

$$G \in \text{REACH} \Leftrightarrow G \models \text{PATH}_n(s, t)$$

$$\text{PATH}_1(x, y) \equiv x = y \vee E(x, y)$$

$$\text{PATH}_{2d}(x, y) \equiv \exists z (\text{PATH}_d(x, z) \wedge \text{PATH}_d(z, y))$$

$S_n(d)$ = space to check paths of dist. d in n -nodegraphs

$$\begin{aligned} S_n(n) &= \log n + S_n(n/2) \\ &= O((\log n)^2) \end{aligned}$$

Savitch's Theorem

$$\text{DSPACE}[s(n)] \subseteq \text{NSPACE}[n] \subseteq \text{DSPACE}[(s(n))^2]$$

proof: Let $A \in \text{NSPACE}[s(n)]$; $A = \mathcal{L}(N)$

$$w \in A \quad \Leftrightarrow \quad \text{CompGraph}(N, w) \in \text{REACH}$$

$$|w| = n; \quad |\text{CompGraph}(N, w)| = 2^{O(s(n))}$$

Testing if $\text{CompGraph}(N, w) \in \text{REACH}$ takes space,

$$\begin{aligned} (\log(|\text{CompGraph}(N, w)|))^2 &= (\log(2^{O(s(n))}))^2 \\ &= O((s(n))^2) \end{aligned}$$

From w build $\text{CompGraph}(N, w)$ in $\text{DSPACE}[s(n)]$. □

proof: Fix G , let $N_d = |\{v \mid \text{distance}(s, v) \leq d\}|$

Claim: The following problems are in NL:

1. $\text{dist}(x, d)$: $\text{distance}(s, x) \leq d$
2. $\text{NDIST}(x, d; m)$: if $m = N_d$ then $\neg \text{dist}(x, d)$

proof:

1. Guess the path of length $\leq d$ from s to x .
2. Guess m vertices, $v \neq x$, with $\text{dist}(v, d)$.

```
c := 0;
for v := 1 to n do { // nondeterministically
    ( dist(v, d) && v ≠ x; c++ )    ||
    ( no-op )
}
if (c == m) then ACCEPT
```



Claim. We can compute N_d in NL.

proof: By induction on d .

Base case: $N_0 = 1$

Inductive step: Suppose we have N_d .

1. $c := 0$;
2. **for** $v := 1$ to n **do** { // nondeterministically
3. $(\text{dist}(v, d + 1); c++)$ ||
4. $(\forall z (\text{NDIST}(z, d; N_d) \vee (z \neq v \wedge \neg E(z, v))))$
5. }
6. $N_{d+1} := c$

□

$$G \in \overline{\text{REACH}} \Leftrightarrow \text{NDIST}(t, n; N_n)$$

□

Thm. $\text{NSPACE}[s(n)] = \text{co-NSPACE}[s(n)]$.

proof: Let $A \in \text{NSPACE}[s(n)]$; $A = \mathcal{L}(N)$

$$w \in A \quad \Leftrightarrow \quad \text{CompGraph}(N, w) \in \text{REACH}$$

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What We Know

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- ▶ **Natural Complexity Classes have Natural Complete Problems**

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- ▶ **Major Missing Idea:** concept of **work** or **conservation of energy** in computation, i.e.,

in order to solve SAT or other hard problem we must do a certain amount of **computational work**.

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- ▶ $\text{NC}^1 \subseteq \text{FO}[\log n / \log \log n]$ and this is tight.
- ▶ Does REACH require $\text{FO}[\log n]$? This would imply $\text{NC}^1 \neq \text{NL}$.

Does It Matter? How important is $P \neq NP$?

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- ▶ Basic trade-offs are not understood, e.g., trade-off between time and number of processors. **Are any problems inherently sequential? How can we best use multicores?**
- ▶ **SAT solvers** are impressive new general purpose problem solvers, e.g., used in model checking, AI planning, code synthesis. **How good are current SAT solvers? How much can they be improved?**

Descriptive Complexity

Fact: For constructible $t(n)$, $\text{FO}[t(n)] = \text{CRAM}[t(n)]$

Fact: For $k = 1, 2, \dots$, $\text{VAR}[k + 1] = \text{DSPACE}[n^k]$

The complexity of computing a query is closely tied to the complexity of describing the query.

$$\text{P} = \text{NP} \iff \text{FO}(\text{LFP}) = \text{SO}$$

$$\text{ThC}^0 = \text{NP} \iff \text{FO}(\text{MAJ}) = \text{SO}$$

$$\text{P} = \text{PSPACE} \iff \text{FO}(\text{LFP}) = \text{SO}(\text{TC})$$

